MAGIC The Gathering Old School

VINTAGE MAGIC

Alpha 2 Alliances

1993-96

OLD SCHOOL - ALPHA 2 ALLIANCES

Legale sæt

Alpha
Beta
Unlimited
Arabian Nights
Antiquities
Legends
The Dark
Fallen Empires
Homelands
Ice Age
Alliances
1993-1995 Promo cards (Mana Crypt, Arena, Sewers of Estark, Windseeker Centaur, Giant Badger and Nalathni Dragon)

Reprint sets:
Collector's Edition
International Edition
Revised (3rd Edition)
Chronicles
4th Edition
FBB (Foreign Black Border)
FWB (Foreign White Border)
Summer Edge Edition

Der er ikke et "ban" på følgende 7 kort på grund af illustration eller navn:
Invoke Prejudice, Cleanse, Stone-Throwing Devils, Pradesh Gypsies, Jihad, Imprison og *Crusade*

Deck Bygning

Minimum 60 kort i Main Deck - intet maksimum, men spilleren skal være i stand til at blande sit Library tilstrækkeligt. Præcis 15 kort Sidebard. Efter sideboarding skal ens Main Deck stadig indeholde minimum 60 kort og Sideboard maksimalt 15 kort.

Mana Burn og Mulligan

Der spilles uden Mana Burn.

Der spilles med "London Mulligan" rule. Denne Mulligan regel giver dig mulighed for at trække en ny hånd på syv kort hver gang der laves Mulligan. Derefter skal spilleren lægge et antal kort tilbage i bunden af sit Library svarende til antallet af de Mulligans som spilleren har taget

Restricted and Banned kort liste

RESTRICTED KORT
(Max 1 kort i Main Deck og Sideboard)

ANCESTRAL RECALL
BALANCE
BLACK LOTUS
BRAINGEYSER
CHANNEL
CHAOS ORB
DEMONIC TUTOR
LIBRARY OF ALEXANDRIA
MANA DRAIN
MIND TWIST
MISHRA´S WORKSHOP
MOX EMERALD
MOX JET
MOX PEARL
MOX RUBY
MOX SAPHIRE
REGROWTH
SOL RING
STRIP MINE
TIME WALK
TIMETWISTER
WHEEL OF FORTUNE

MERCHANT SCROLL
BRAINSTORM
FORCE OF WILL
NECROPOTENCE
DEMONIC CONSULTATION
HYMN TO TOURACH
ZURAN ORB
MANA CRYPT

BANNED KORT
(Ikke tilladt at spille)

BRONZE TABLET
CONTRACT FROM BELOW
DARKPACT
DEMONIC ATTORNEY
JEWELED BIRD
REBIRTH
TEMPEST EFREET
TIMMERIAN FIENDS

Kort Rettelser

Chaos Orb (2)
Artifact
1, Tap: Choose a non-token permanent on the battlefield. If Chaos Orb is on the battlefield, flip Chaos Orb onto the battlefield from a height of at least one foot. If Chaos Orb turns over completely at least once during the flip, and touches the chosen permanent, destroy that permanent. Then destroy Chaos Orb.

Ring of Ma’rûf (5)
Artifact
5, Tap, Exile Ring of Ma’rûf: The next time you would draw a card this turn, instead choose a card you own from exile or from your sideboard, and put it into your hand.

Falling Star (2R)
Sorcery
Choose any number of non-overlapping creatures on the battlefield. Flip Falling Star from a height of at least one foot. If Falling Star turns over completely at least 360 degrees during the flip, it deals 3 damage to each chosen creature it lands on. Any creatures damaged by Falling Star that are not destroyed become tapped.