

NAME			RACE			CLASS		
ARMOR CLASS	TEMP HP	CP	SP	EP	GP	PP	PASSIVE WISDOM (PERCEPTION)	
HIT DICE	CURRENT HIT POINTS	MAXIMUM HIT POINTS						
STRENGTH	<input type="checkbox"/> SAVING THROW <input type="checkbox"/> ATHLETICS	DEXTERITY	<input type="checkbox"/> SAVING THROW <input type="checkbox"/> ACROBATICS <input type="checkbox"/> SLEIGHT OF HAND <input type="checkbox"/> STEALTH					
CONSTITUTION	<input type="checkbox"/> SAVING THROW	INTELLIGENCE	<input type="checkbox"/> SAVING THROW <input type="checkbox"/> ARCANA <input type="checkbox"/> HISTORY <input type="checkbox"/> INVESTIGATION <input type="checkbox"/> NATURE <input type="checkbox"/> RELIGION					
WISDOM	<input type="checkbox"/> SAVING THROW <input type="checkbox"/> ANIMAL HANDLING <input type="checkbox"/> INSIGHT <input type="checkbox"/> MEDICINE <input type="checkbox"/> PERCEPTION <input type="checkbox"/> SURVIVAL	CHARISMA	<input type="checkbox"/> SAVING THROW <input type="checkbox"/> DECEPTION <input type="checkbox"/> INTIMIDATION <input type="checkbox"/> PERFORMANCE <input type="checkbox"/> PERSUASION					
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