

Nadezhda Female Human Sor9 NPC

NAME Sor9
 CLASS Sor9
 9
 TCL

72000
 EXPERIENCE
 45000
 NEXT LEVEL

PLAYERNAME Human
 RACE Human
 0
 AGE

Medium
 SIZE
 Female
 GENDER

DEITY
 6'1"
 HEIGHT
 165 lbs
 WEIGHT
 ,
 HAIR
 EYES

Neutral Evil
 ALIGNMENT
 Normal
 VISION
 0
 POINTS

| ABILITY NAME | ABILITY SCORE | ABILITY MODIFIER | TEMP SCORE | TEMP MODIFIER |
|----------------------------|---------------|------------------|------------|---------------|
| STR Strength | 12 | +1 | 12 | +1 |
| DEX Dexterity | 14 | +2 | 14 | +2 |
| CON Constitution | 15 | +2 | 15 | +2 |
| INT Intelligence | 19 | +4 | 19 | +4 |
| WIS Wisdom | 12 | +1 | 12 | +1 |
| CHA Charisma | 18 | +4 | 18 | +4 |

HP hit points: 40

AC armor class: 12

TOTAL: 10 : FLAT : 12 : TOUCH : 10 = BASE

INITIATIVE modifier: +2

TOTAL: +2 = +2 + +0 (DEX MODIFIER, MISC MODIFIER)

BASE ATTACK bonus: +4

WOUNDS/CURRENT HP: []

SUBDUAL DAMAGE: []

DAMAGE REDUCTION: []

SPEED: Walk 30'

ARCANE SPELL FAILURE: 0

ARMOR CHECK PENALTY: +0

SPELL RESISTANCE: 0

SAVING THROWS

| | TOTAL | BASE SAVE | ABILITY MODIFIER | MAGIC MODIFIER | MISC MODIFIER | TEMP MODIFIER | conditional modifiers |
|---------------------------------|-------|-----------|------------------|----------------|---------------|---------------|-----------------------|
| FORTITUDE (constitution) | +5 | +3 | +2 | +0 | +0 | | |
| REFLEX (dexterity) | +5 | +3 | +2 | +0 | +0 | | |
| WILLPOWER (wisdom) | +7 | +6 | +1 | +0 | +0 | | |

| | TOTAL | BASE ATTACK BONUS | STAT MODIFIER | SIZE MODIFIER | MISC MODIFIER | TEMP MODIFIER |
|-----------------------------|-------|-------------------|---------------|---------------|---------------|---------------|
| MELEE attack bonus | +5 | +4 | +1 | +0 | +0 | |
| RANGED attack bonus | +6 | +4 | +2 | +0 | +0 | |
| GRAPPLE attack bonus | +5 | +4 | +1 | +0 | +0 | |

UNARMED

| TOTAL ATTACK BONUS | DAMAGE | CRITICAL |
|--------------------|--------|----------|
| +5 | 1d3+1 | 20/x2 |

ARMOR

| TYPE | AC | MAXDEX | CHECK | SPELL FAILURE |
|------|----|--------|-------|---------------|
| | | | | |

EQUIPMENT

| ITEM | LOCATION | QTY | WT | COST |
|---------------------|----------|-----|-----|------|
| Outfit (Explorer's) | Equipped | 1 | 8.0 | 0.0 |

TOTAL WEIGHT CARRIED/VALUE: 0.0 lbs 0.0 gp

WEIGHT ALLOWANCE

| Light | Medium | Heavy |
|----------------------|-----------------------|-------------------|
| 43.0 | 86.0 | 130.0 |
| Lift over head 130.0 | Lift off ground 260.0 | Push / Drag 650.0 |

FEATS

| | |
|----------------------------|----------|
| Craft Magic Arms and Armor | See Text |
| Craft Wand | See Text |
| Extend Spell | See Text |
| Scribe Scroll | See Text |
| Skill Focus (Spellcraft) | See Text |

SKILLS MAX RANKS 12/6

| SKILL NAME | KEY ABILITY | SKILL MODIFIER | ABILITY MODIFIER | RANKS | MISC MODIFIER |
|--|-------------|----------------|------------------|--------|---------------|
| ✓ Concentration | CON | 12 | = 2 | + 10.0 | + |
| Craft (Armorsmithing) | INT | 15 | = 4 | + 11.0 | + |
| Knowledge (Arcana) | INT | 14 | = 4 | + 10.0 | + |
| Knowledge (Architecture and Engineering) | INT | 9 | = 4 | + 5.0 | + |
| Knowledge (Dungeoneering) | INT | 4 | = 4 | + 0.5 | + |
| Knowledge (Geography) | INT | 8 | = 4 | + 4.0 | + |
| Knowledge (Nobility and Royalty) | INT | 9 | = 4 | + 5.5 | + |
| ✓ Move Silently | DEX | 6 | = 2 | + 4.0 | + |
| Spellcraft | INT | 17 | = 4 | + 11.0 | + 2 |
| Use Magic Device | CHA | 7 | = 4 | + 3.0 | + |
| ✓ Use Rope | DEX | 4 | = 2 | + 2.0 | + |

✓ : can be used untrained. X : exclusive skills

SPECIAL ABILITIES

Summon Familiar

PROFICIENCIES

Club, Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Unarmed Strike

LANGUAGES

Common, Elven, Orc, Terran, Undercommon

Sorcerer Spells

| LEVEL | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|---------|---|---|---|---|---|---|---|---|---|---|
| KNOWN | 8 | 5 | 4 | 3 | 2 | 0 | 0 | 0 | 0 | 0 |
| PER DAY | 6 | 7 | 7 | 7 | 5 | 0 | 0 | 0 | 0 | 0 |

LEVEL 0

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|---|----|-------------------------------------|-------------------|--|-----------------|---------|------------------------|-------------------------------|
| □□□□□ Acid Splash <i>Effect:</i> Orb deals 1d3 acid damage. | 14 | None | 1 standard action | Instantaneous | Close (45 Feet) | V, S | No | Conjuration (Creation) [Acid] |
| □□□□□ Detect Magic <i>Effect:</i> Detects spells and magic items within 60 ft. | 14 | None | 1 standard action | Concentration, up to 9 minutes [D] <i>Target:</i> Cone-shaped emanation | 60 ft. | V, S | No | Divination |
| □□□□□ Disrupt Undead <i>Effect:</i> Deals 1d6 damage to one undead. | 14 | None | 1 standard action | Instantaneous | Close (45 Feet) | V, S | Yes | Necromancy |
| □□□□□ Ghost Sound <i>Effect:</i> Figment sounds. | 14 | Will disbelief (if interacted with) | 1 standard action | 9 rounds [D] <i>Target:</i> Illusory sounds | Close (45 Feet) | V, S, M | No | Illusion (Figment) |
| □□□□□ Light <i>Effect:</i> Object shines like a torch. | 14 | None | 1 standard action | 90 minutes [D] <i>Target:</i> Object touched | Touch | V, M/DF | No | Evocation [Light] |
| □□□□□ Mending <i>Effect:</i> Makes minor repairs on an object. | 14 | Will negates (harmless, object) | 1 standard action | Instantaneous | 10 ft. | V, S | Yes (harmless, object) | Transmutation |
| □□□□□ Read Magic <i>Effect:</i> Read scrolls and spellbooks. | 14 | None | 1 standard action | 90 minutes [D] <i>Target:</i> One object of up to 1 lb. | Personal | V, S, F | No | Divination |
| □□□□□ Touch of Fatigue <i>Effect:</i> Touch attack fatigues target. | 14 | Fortitude negates | 1 standard action | 9 rounds <i>Target:</i> Creature touched | Touch | V, S, M | Yes | Necromancy |

LEVEL 1

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|--|----|-------------------|-------------------|---|-----------------|---------|------------------|-------------------------|
| □□□□□ Enlarge Person <i>Effect:</i> Creatures size increases to next category | 15 | Fortitude negates | 1 round | 9 minutes [D] <i>Target:</i> One humanoid creature | Close (45 Feet) | V, S, M | Yes | Transmutation |
| □□□□□ Erase <i>Effect:</i> Mundane or magical writing vanishes. | 15 | See text | 1 standard action | Instantaneous <i>Target:</i> One scroll or two pages | Close (45 Feet) | V, S | No | Transmutation |
| □□□□□ Expeditious Retreat <i>Effect:</i> Your speed increases by 30 ft. | 15 | None | 1 standard action | 9 minutes [D] <i>Target:</i> You | Personal | V, S | No | Transmutation |
| □□□□□ Magic Aura <i>Effect:</i> Alters object's magic aura. | 15 | None; see text | 1 standard action | 9 days [D] <i>Target:</i> One touched object weighing up to 45 lbs | Touch | V, S, F | No | Illusion (Glamer) |
| □□□□□ Mount <i>Effect:</i> Summons riding horse for 18 hours. | 15 | None | 1 round | 18 hours [D] <i>Target:</i> One mount | Close (45 Feet) | V, S, M | No | Conjuration (Summoning) |

LEVEL 2

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|---|----|-----------------------|-------------------|--|--------------------|---------|------------------|------------------------|
| □□□□□ Fog Cloud <i>Effect:</i> Fog obscures vision. | 16 | None | 1 standard action | 90 minutes <i>Target:</i> Fog spreads in 20-ft. radius, 20 ft. high | Medium (190 Feet) | V, S | No | Conjuration (Creation) |
| □□□□□ Magic Mouth <i>Effect:</i> Speaks once when triggered. | 16 | Will negates (object) | 1 standard action | Permanent until discharged <i>Target:</i> One creature or object | Close (45 Feet) | V, S, M | Yes (object) | Illusion (Glamer) |
| □□□□□ Mirror Image <i>Effect:</i> Creates decoy duplicates of you 8. | 16 | None | 1 standard action | 9 minutes [D] <i>Target:</i> You | Personal; see text | V, S | No | Illusion (Figment) |
| □□□□□ Phantom Trap <i>Effect:</i> Makes item seem trapped. | 16 | None | 1 standard action | Permanent [D] <i>Target:</i> Object touched | Touch | V, S, M | No | Illusion (Glamer) |

LEVEL 3

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|--|----|-------------------------|-------------------|---|-----------------|------------|------------------|-------------------------------|
| □□□□□ Magic Circle against Chaos <i>Effect:</i> As protection spells, but 10-ft. radius and 90 minutes. | 17 | Will negates (harmless) | 1 standard action | 90 minutes <i>Target:</i> 10-ft.-radius emanation from touched creature | Touch | V, S, M/DF | No; see text | Abjuration [Lawful] |
| □□□□□ Sleet Storm <i>Effect:</i> Hampers vision and movement. | 17 | None | 1 standard action | 9 rounds <i>Target:</i> Cylinder 40 | Long (760 Feet) | V, S, M/DF | No | Conjuration (Creation) [Cold] |
| □□□□□ Tiny Hut <i>Effect:</i> Creates shelter for ten creatures. | 17 | None | 1 standard action | 18 hours [D] <i>Target:</i> 20-ft.-radius sphere centered on your location | 20 ft. | V, S, M | No | Evocation [Force] |

LEVEL 4

| Name | DC | Saving Throw | Time | Duration | Range | Comp. | Spell Resistance | School |
|--|----|-------------------|---------|---|-----------------|---------|------------------|---------------|
| □□□□□ Enlarge Person, Mass <i>Effect:</i> Enlarges several creatures. | 18 | Fortitude negates | 1 round | 9 minutes [D] <i>Target:</i> 9 humanoid creatures, no two of which can be more than 30 ft. apart | Close (45 Feet) | V, S, M | Yes | Transmutation |
| □□□□□ Reduce Person, Mass <i>Effect:</i> Reduces several creatures. | 18 | Fortitude negates | 1 round | 9 minutes [D] <i>Target:</i> 9 humanoid creatures, no two of which can be more than 30 ft. apart | Close (45 Feet) | V, S, M | Yes | Transmutation |

* =Domain/Specialty Spell