

Omer Male Human Rog14

NAME

Rog14

CLASS

14

TCL

182000

EXPERIENCE

105000

NEXT LEVEL

NPC

PLAYERNAME

Human

RACE

0

AGE

Medium

SIZE

Male

GENDER

DEITY

5'8"

HEIGHT

160 lbs

WEIGHT

EYES

HAIR

Chaotic Good

ALIGNMENT

Normal

VISION

0

POINTS

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	12	+1	12	+1
DEX Dexterity	21	+5	21	+5
CON Constitution	18	+4	18	+4
INT Intelligence	14	+2	14	+2
WIS Wisdom	13	+1	13	+1
CHA Charisma	13	+1	13	+1

HP

hit points

106

AC

armor class

15

WOUNDS/CURRENT HP

SUBDUAL DAMAGE

DAMAGE REDUCTION

TOTAL

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT MODIFIER

SIZE MODIFIER

NATURAL ARMOR MODIFIER

MISC MODIFIER

MISS CHANCE

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

INITIATIVE

modifier

+5

TOTAL

DEX MODIFIER

MISC MODIFIER

BASE ATTACK

bonus

+10/+5

SAVING THROWS

FORTITUDE

(constitution)

REFLEX

(dexterity)

WILLPOWER

(wisdom)

TOTAL

BASE SAVE

ABILITY MODIFIER

MAGIC MODIFIER

MISC MODIFIER

TEMP MODIFIER

conditional modifiers

MELEE

attack bonus

RANGED

attack bonus

GRAPPLE

attack bonus

TOTAL

BASE ATTACK BONUS

STAT MODIFIER

SIZE MODIFIER

MISC MODIFIER

TEMP MODIFIER

UNARMED

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	43.0	Medium	86.0	Heavy	130.0
Lift over head	130.0	Lift off ground	260.0	Push / Drag	650.0

FEATS	
Alertness	See Text
Diligent	See Text
Dodge	See Text
Lightning Reflexes	See Text
Magical Aptitude	See Text
Skill Focus (Decipher Script)	See Text

SKILLS		MAX RANKS		17/8.5	
SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
✓ Appraise	INT	18	= 2	+ 14.0	+ 2
✓ Bluff	CHA	15	= 1	+ 14.0	+
✓ Climb	STR	15	= 1	+ 14.0	+
Decipher Script	INT	18	= 2	+ 14.0	+ 2
Disable Device	INT	14	= 2	+ 12.0	+
✓ Disguise	CHA	17	= 1	+ 14.0	+ 2
✓ Hide	DEX	22	= 5	+ 17.0	+
Knowledge (Local)	INT	17	= 2	+ 15.0	+
✓ Move Silently	DEX	21	= 5	+ 13.0	+ 3
✓ Open Lock	DEX	21	= 5	+ 16.0	+
✓ Search	INT	19	= 2	+ 17.0	+
✓ Sense Motive	WIS	14	= 1	+ 13.0	+
Sleight of Hand	DEX	22	= 5	+ 15.0	+ 2
✓ : can be used untrained. ✕ : exclusive skills					

SPECIAL ABILITIES

Defensive Awareness (+1 against traps)

Evasion (Ex)

Sneak Attack +7d6

Trap Sense (Ex) +4

Trapfinding

PROFICIENCIES

Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES

Common, Infernal, Sylvan