

NPC

Neutral Good
ALIGNMENT
Low-Light, Normal
VISION
0
POINTS

SUBBUDAL DAMAGE				DAMAGE REDUCTION				SPEED					
									Walk 30'				
+	0	+	0	+	3	+	0	+	0		0	+	0
ARMOR	SHIELD	STAT	MODIFIER	MODIFIER	SIZE	NATURAL	MISC		ARCANE	ARMOR		SPELL	
BONUS	BONUS					ARMOR	MODIFIER	MISS	SPELL	CHECK	RESISTANCE		

Combat Expertise	See Text
Extend Spell	See Text
Improved Disarm	See Text
Run	See Text
Scribe Scroll	See Text
Scribe Scroll	See Text
Spell Penetration	See Text
Track	See Text
Weapon Focus (Sap)	See Text

+2 racial saving throw bonus against enchantment spells or effects.

An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.

Defensive Awareness (+1 against traps)

Evasion (Ex)

Immunity to magic sleep effects.

Sneak Attack +6d6

Summon Familiar

Trap Sense (Ex) +4

Trapfinding

PROFICIENCIES
Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longbow, Longspear, Longsword, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES
Common, Draconic, Elven, Gnome, Goblin, Sylvan

LEVEL	0	1	2	3	4	5	6	7	8	9
KNOWN	0	0	0	0	0	0	0	0	0	0
PER DAY	4	4	3	2	0	0	0	0	0	0

DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	
	14	None	1 standard action	Instantaneous	Close (35 Feet)	V, S	No	Conjuration (Creation) [Acid]
	14	None	1 standard action	Target: One missile of acid Permanent	0 ft.	V, S	No	Universal
ble or invisible).	14	None	1 standard action	Target: One personal rune or mark, all of which must fit within 1 sq. ft. 5 minute [D]	Medium (150 Feet)	V, S	No	Evocation [Light]
s.	14	Will negates	1 standard action	Target: Up to four lights, all within a 10-ft-radius area 5 round	Close (35 Feet)	V, S, M	Yes	Enchantment (Compulsion) [Mind-Affecting]
or less loses next action.	14	None	1 standard action	Target: One humanoid creature of 4 HD or less Concentration, up to 5 minutes [D]	60 ft.	V, S	No	Divination
s within 60 ft.	14	None	1 standard action	Target: Cone-shaped emanation Instantaneous	Close (35 Feet)	V, S	No	Divination
e or small object.	14	None	1 standard action	Target: One creature, one object, or a 5-ft. cube Instantaneous	Close (35 Feet)	V, S	Yes	Necromancy
Dead.	14	Fortitude negates	1 standard action	Target: Ray Instantaneous	Close (35 Feet)	V	Yes	Evocation [Light]
ttack rolls).	14	Will disbelief (if interacted with)	1 standard action	Target: Burst of light 5 rounds [D]	Close (35 Feet)	V, S, M	No	Illusion (Figment)
	14	None	1 standard action	Target: Illusory sounds 50 minutes [D]	Touch	V, M/DF	No	Evocation [Light]
	14	None	1 standard action	Target: Object touched Concentration	Close (35 Feet)	V, S	No	Transmutation
	14	Will negates (harmless, object)	1 standard action	Target: One nonmagical, unattended object weighing up to 5 lb. Instantaneous	10 ft.	V, S	Yes (harmless, object)	Transmutation
ject.	14	None	1 standard action	Target: One object of up to 1 lb. 50 minutes	Medium (150 Feet)	V, S, F	No	Transmutation [Language-Dependent]
stance.	14	Will negates (object)	1 standard action	Target: 5 creatures Instantaneous	Close (35 Feet)	V, S, F	Yes (object)	Transmutation
things.	14	See text	1 standard action	Target: Object weighing up to 30 lb. or portal that can be opened or closed 5 hour	10 ft.	V, S	No	Universal
	14	None	1 standard action	Target: See text Instantaneous	Close (35 Feet)	V, S	Yes	Evocation [Cold]
	14	None	1 standard action	Target: Ray 50 minutes	Personal	V, S, F	No	Divination
	14	Will negates (harmless)	1 standard action	Target: You 5 minute	Touch	V, S, M/DF	Yes (harmless)	Abjuration
rows.	14	Fortitude negates	1 standard action	Target: Creature touched 5 rounds	Touch	V, S, M	Yes	Necromancy

	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School
	15	Will partial	1 standard action	1d4 rounds or 1 round; see text	Close (35 Feet)	V, S	Yes	Necromancy [Fear, Mind-Affecting]
lees for 1d4 rounds.				<i>Target:</i> One living creature with 5 or fewer HD				
	15	None	1 standard action	50 minutes [D]	Personal	V, S	No	Illusion (Glamour)
				<i>Target:</i> You				
	15	See text	1 standard action	5 rounds [D]	Close (35 Feet)	V, S, M	No	Conjuration (Creation)
ject slippery.				<i>Target:</i> One object or a 10-ft. square				
	15	None	1 hour	Instantaneous	Touch	V, S, M/DF	No	Divination
ic item.				<i>Target:</i> One touched object				
	15	Will negates (harmless)	1 standard action	5 hours [D]	Touch	V, S, F	No	Conjuration (Creation) [Force]
s.				<i>Target:</i> Creature touched				
	15	None	1 standard action	Instantaneous	Medium (150 Feet)	V, S	Yes	Evocation [Force]
age each.				<i>Target:</i> Up to five creatures, no two of which can be more than 15 ft. apart				
	15	Will negates (harmless, object)	1 standard action	5 minutes	Touch	V, S, DF	Yes (harmless, object)	Transmutation
				<i>Target:</i> Weapon touched				
	15	Will negates	1 round	5 minutes	Medium (150 Feet)	V, S, M	Yes	Enchantment (Compulsion) [Mind-Affecting]
logical slumber.				<i>Target:</i> One or more living creatures within a 10-ft.-radius burst				

	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School
torch.	16	None	1 standard action	Permanent	Touch	V, S, M	No	Evocation [Light]
	16	None	1 standard action	<i>Target:</i> Object touched Magical, heatless flame 50 minutes	Medium (150 Feet)	V, S	No	Conjuration (Creation)
es or until it attacks.	16	Will negates (harmless) or Will negates (harmless, object)	1 standard action	<i>Target:</i> Fog spreads in 20-ft. radius, 20 ft. high 5 minutes [D]	Personal or touch	V, S, M/DF	Yes (harmless) or Yes (harmless, object)	Illusion (Glamer)
	16	None	1 standard action	<i>Target:</i> You or a creature or object weighing no more than 500 lbs 5 minutes [D]	Personal or close	V, S, F	No	Transmutation
at your direction.				<i>Target:</i> You or one willing creature or one object, total weight up to 500 lbs				

	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School
	17	Reflex half	1 standard action	Instantaneous	Long (600 Feet)	V, S, M	Yes	Evocation [Fire]
radius.				<i>Target:</i> 20-ft.-radius spread				
	17	Will negates (harmless, object)	1 standard action	5 hours	Touch	V, S, M	Yes (harmless, object)	Abjuration
scrying.				<i>Target:</i> Creature or object touched				
	17	Will negates	1 standard action	5 hours or until completed	Close (35 Feet)	V, M	Yes	Enchantment (Compulsion) [Language-Dependent, Mind-Affecting]
ed course of action.				<i>Target:</i> One living creature				