

Spell Name	Page in PHB	Level	School	Casting Time	Saving Throw	Attack	Ritual	Verbal	Somatic	Material	Concentration	Bard	Cleric	Druid	Paladin	Ranger	Sorcerer	Warlock	Wizard
Acid Splash	211	0	Conjuration	1 Action	dexterity	auto hit		X	X								X		X
Blade Ward	218	0	Abjuration	1 Action				X	X			X					X	X	X
Chill Touch	221	0	Necromancy	1 Action		ranged spell att		X	X								X	X	X
Dancing Lights	230	0	Evocation	1 Action				X	X	X	X	X					X		X
Druidcraft	236	0	Transmutation	1 Action				X	X					X					
Eldritch Blast	237	0	Evocation	1 Action		ranged spell att		X	X									X	
Fire bolt	241	0	Evocation	1 Action		ranged spell att		X	X								X		X
Friends	244	0	Enchantment	1 Action					X	X	X	X					X	X	X
Guidance	248	0	Divination	1 Action				X	X				X	X			X		
Light	255	0	Evocation	1 Action				X	X	X		X	X				X		X
Mage Hand	256	0	Conjuration	1 Action				X	X			X					X	X	X
Mending	259	0	Transmutation	1 Minute				X	X	X		X	X	X			X		X
Message	259	0	Transmutation	1 Action				X	X	X		X					X		X
Minor Illusion	260	0	Illusion	1 Action	wisdom				X	X		X					X	X	X
Poison Spray	266	0	Conjuration	1 Action	constitution	within 10 feet		X	X					X			X	X	X
Prestidigitation	267	0	Transmutation	1 Action				X	X			X					X	X	X
Produce Flame	269	0	Conjuration	1 Action				X	X					X					
Ray of Frost	271	0	Evocation	1 Action				X	X								X		X
Resistance	272	0	Abjuration	1 Action				X	X	X	X		X	X					
Sacred Flame	272	0	Evocation	1 Action	dexterity	within 60 feet		X	X				X						
Shillelagh	275	0	Transmutation	1 Bonus Action				X	X	X				X					
Shocking Grasp	275	0	Evocation	1 Action		ranged spell att		X	X								X		X
Spare the Dying	277	0	Necromancy	1 Action				X	X				X						
Thaumaturgy	282	0	Transmutation	1 Action				X					X						
Thorn Whip	282	0	Transmutation	1 Action		ranged spell att		X	X	X				X					
True Strike	284	0	Divination	1 Action					X		X	X					X	X	X
Vicious Mockery	285	0	Enchantment	1 Action	wisdom	within 60 feet		X				X							

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Alarm	211	1	Abjuration	1 Minute			X	X	X	X						X			X
Animal Friendship	212	1	Enchantment	1 Action	wisdom	within 30 feet		X	X	X		X		X		X			
Armor of Agathys	215	1	Abjuration	1 Action				X	X	X								X	
Arms of Hadar	215	1	Conjuration	1 Action	strength			X	X									X	
Bane	216	1	Enchantment	1 Action	charisma			X	X	X	X	X	X						
Bless	219	1	Enchantment	1 Action		within 30 feet		X	X	X	X		X		X				
Burning Hands	220	1	Evocation	1 Action	dexterity	15 foot cone		X	X								X		X
Charm Person	221	1	Enchantment	1 Action	wisdom	within 30 feet		X	X			X		X			X	X	X
Chromatic Orb	221	1	Evocation	1 Action		ranged spell att		X	X	X							X		X
Color Spray	222	1	Illusion	1 Action		15 foot cone		X	X	X							X		X
Command	223	1	Enchantment	1 Action	wisdom	within 60 feet		X					X		X				
Compelled Duel	224	1	Enchantment	1 Bonus Action	wisdom	within 30 feet		X			X				X				
Comprehend Languages	224	1	Divination	1 Action			X	X	X	X		X					X	X	X
Create or Destroy Water	229	1	Transmutation	1 Action				X	X	X			X	X					
Cure Wounds	230	1	Evocation	1 Action				X	X			X	X	X	X	X			
Detect Evil and Good	231	1	Divination	1 Action		within 30 feet		X	X		X		X		X				
Detect Magic	231	1	Divination	1 Action			X	X	X		X	X	X	X	X	X	X		X
Detect Poison and Disease	231	1	Divination	1 Action			X	X	X	X	X		X	X	X	X			
Disguise Self	233	1	Illusion	1 Action		self		X	X			X					X		X
Dissonate Whispers	234	1	Enchantment	1 Action	wisdom	within 60 feet		X				X							
Divine Favor	234	1	Evocation	1 Bonus Action				X	X		X				X				
Ensnaring Strike	237	1	Conjuration	1 Bonus Action	strength	self		X			X					X			
Entangle	238	1	Conjuration	1 Action	strength	within 90 feet		X	X		X			X					
Expeditious Retreat	238	1	Transmutation	1 Bonus Action				X	X		X						X	X	X
Faerie Fire	239	1	Evocation	1 Action	dexterity	within 60 feet		X			X	X	X						
False Life	239	1	Necromancy	1 Action				X	X	X							X		X
Feather Fall	239	1	Transmutation	Special				X		X		X					X		X
Find Familiar	240	1	Conjuration	1 Hour			X	X	X										X
Fog Cloud	243	1	Conjuration	1 Action				X	X		X			X		X	X		X
Goodberry	246	1	Transmutation	1 Action				X	X	X				X		X			
Grease	246	1	Conjuration	1 Action	dexterity	within 60 feet		X	X	X									X
Guiding Bolt	248	1	Evocation	1 Action		ranged spell att		X	X				X						
Hail of Thorns	249	1	Conjuration	1 Bonus Action	dexterity	ranged spell att		X			X					X			
Healing Word	250	1	Evocation	1 Bonus Action				X				X	X	X					
Hellish Rebuke	250	1	Evocation	Special	dexterity	within 60 feet		X	X									X	
Heroism	250	1	Enchantment	1 Action				X	X	X	X	X			X				
Hex	251	1	Enchantment	1 Bonus Action		within 90 feet		X	X	X	X							X	
Hunter's Mark	251	1	Divination	1 Bonus Action		within 90 feet		X			X					X			
Identify	252	1	Divination	1 Minute			X	X	X	X		X							X
Illusory Script	252	1	Illusion	1 Minute			X		X	X		X						X	X
Inflict Wounds	253	1	Necromancy	1 Action		melee spell attack		X	X				X						
Jump	254	1	Transmutation	1 Action				X	X	X				X		X	X		X
Longstrider	256	1	Transmutation	1 Action				X	X	X		X		X		X			X
Mage Armor	256	1	Abjuration	1 Action				X	X	X							X		X
Magic Missile	257	1	Evocation	1 Action		within 120 feet		X	X								X		X
Protection from Evil and Good	270	1	Abjuration	1 Action				X	X	X	X		X		X			X	X
Purify Food and Drink	270	1	Transmutation	1 Action			X	X	X				X	X	X				
Ray of Sickness	271	1	Necromancy	1 Action	constitution	ranged spell att		X	X								X		X
Sanctuary	272	1	Abjuration	1 Bonus Action				X	X	X			X						
Searing Smite	274	1	Evocation	1 Bonus Action	constitution	self		X			X				X				
Shield	275	1	Abjuration	Special				X	X				X				X		X
Shield of Faith	275	1	Abjuration	1 Bonus Action				X	X	X	X				X				
Silent Image	276	1	Illusion	1 Action	intelligence	within 60 feet		X	X	X	X	X					X		X
Sleep	276	1	Enchantment	1 Action	hp	within 90 feet		X	X	X		X					X		X
Speak with Animals	277	1	Divination	1 Action			X	X	X			X		X		X			
Tasha's Hideous Laughter	280	1	Enchantment	1 Action	wisdom	within 30 feet		X	X	X	X	X							X
Tenser's Floating Disk	282	1	Conjuration	1 Action			X	X	X	X									X
Thunderous Smite	282	1	Evocation	1 Bonus Action	(strength)	melee weapon att		X			X				X				
Thunderwave	282	1	Evocation	1 Action	constitution	15 foot cone		X	X			X		X			X		X
Unseen Servant	284	1	Conjuration	1 Action			X	X	X	X		X						X	X
Witch Bolt	289	1	Evocation	1 Action		ranged spell att		X	X	X	X						X	X	X
Wrathful Smite	289	1	Evocation	1 Bonus Action		melee weapon att		X			X				X				

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Aid	211	2	Abjuration	1 Action	wisdom			X	X	X			X		X				
Alter Self	211	2	Transmutation	1 Action				X	X		X						X		X
Animal Messenger	212	2	Enchantment	1 Action			X	X	X	X		X		X		X			
Arcane Lock	215	2	Abjuration	1 Action				X	X	X									X
Augury	215	2	Divination	1 Minute			X	X	X				X						
Barkskin	217	2	Transmutation	1 Action				X	X	X	X			X		X			
Beast Sense	217	2	Divination	1 Action			X		X		X			X		X			
Blindness/Deafness	219	2	Necromancy	1 Action	constitution	within 30 feet		X				X	X				X		X
Blur	219	2	Illusion	1 Action				X			X						X		X
Branding Smite	219	2	Evocation	1 Bonus Action		weapon attack		X		X					X				
Calm Emotions	221	2	Enchantment	1 Action	charisma	within 60 feet		X	X		X	X	X						
Cloud of Daggers	222	2	Conjuration	1 Action		within 60 feet		X	X	X	X	X					X	X	X
Continual Flame	227	2	Evocation	1 Action				X	X	X			X						X
Cordon of Arrows	228	2	Transmutation	1 Action	dexterity			X	X	X						X			
Crown of Madness	229	2	Enchantment	1 Action	wisdom	within 120 feet		X	X		X	X					X	X	X
Darkness	230	2	Evocation	1 Action				X	X	X				X		X	X	X	X
Darkvision	230	2	Transmutation	1 Action				X	X	X							X		X
Detect Thoughts	231	2	Divination	1 Action				X	X	X	X	X					X		X
Enhance Ability	237	2	Transmutation	1 Action				X	X	X	X	X	X	X			X		
Enlarge/Reduce	237	2	Transmutation	1 Action	constitution	within 30 feet		X	X	X	X						X		X
Enthrall	238	2	Enchantment	1 Action	wisdom	within 60 feet		X	X			X						X	
Find Steed	240	2	Conjuration	10 Minutes				X	X						X				
Find Traps	241	2	Divination	1 Action				X	X				X	X		X			
Flame Blade	242	2	Evocation	1 Bonus Action		melee spell attack		X	X	X	X			X					
Flaming Sphere	242	2	Conjuration	1 Action	dexterity	within 60 feet		X	X	X	X			X					X
Gentle Repose	245	2	Necromancy	1 Action			X	X	X				X						X
Gust of Wind	248	2	Evocation	1 Action	strength	60 foot line		X	X	X	X			X			X		X
Heat Metal	250	2	Transmutation	1 Action		within 60 feet		X	X	X	X	X	X	X					
Hold Person	251	2	Enchantment	1 Action	wisdom	within 60 feet		X	X	X	X	X	X	X			X	X	X
Invisibility	254	2	Illusion	1 Action				X	X	X	X	X					X	X	X
Knock	254	2	Transmutation	1 Action				X					X				X		X
Lesser Restoration	255	2	Abjuration	1 Action				X	X			X	X	X	X	X			
Levitate	255	2	Transmutation	1 Action				X	X	X	X						X		X
Locate Animals or Plants	256	2	Divination	1 Action			X	X	X	X		X		X		X			
Locate Object	256	2	Divination	1 Action				X	X	X	X	X	X	X	X	X			X
Magic Mouth	257	2	Illusion	1 Minute			X	X	X	X		X							X
Magic Weapon	257	2	Transmutation	1 Bonus Action				X	X	X	X				X				X
Melf's Acid Arrow	259	2	Evocation	1 Action		ranged spell att		X	X	X									X
Mirror Image	260	2	Illusion	1 Action				X	X								X	X	X
Misty Step	260	2	Conjuration	1 Bonus Action				X									X	X	X
Moonbeam	261	2	Evocation	1 Action	constitution	within 120 feet		X	X	X	X			X					
Nystul's Magic Aura	263	2	Illusion	1 Action				X	X	X									X
Pass without Trace	264	2	Abjuration	1 Action				X	X	X	X			X		X			
Phantasmal Force	264	2	Illusion	1 Action	intelligence	within 60 feet		X	X	X	X	X					X		X
Prayer of Healing	267	2	Evocation	10 Minutes				X					X						
Protection from Poison	270	2	Abjuration	1 Action				X	X				X	X	X	X			
Ray of Enfeeblement	271	2	Necromancy	1 Action	constitution	ranged spell att		X	X		X							X	X
Rope Trick	272	2	Transmutation	1 Action				X	X	X									X
Scorching Ray	273	2	Evocation	1 Action		ranged spell att		X	X								X		X
See Invisibility	274	2	Divination	1 Action				X	X	X		X					X		X
Shatter	275	2	Evocation	1 Action	constitution	within 60 feet		X	X	X		X					X	X	X
Silence	275	2	Illusion	1 Action			X	X	X	X		X	X			X			
Spider Climb	277	2	Transmutation	1 Action				X	X	X	X						X	X	X
Spike Growth	277	2	Transmutation	1 Action				X	X	X	X			X		X			
Spiritual Weapon	278	2	Evocation	1 Bonus Action				X	X				X						
Suggestion	279	2	Enchantment	1 Action				X	X	X	X	X					X	X	X
Warding Bond	287	2	Abjuration	1 Action				X	X	X			X						
Web	287	2	Conjuration	1 Action	dexterity	within 60 feet		X	X	X	X						X		X
Zone of Truth	289	2	Enchantment	1 Action	charisma	within 60 feet		X	X			X	X		X				

Spell Name	Page in PHB	Level	School	Casting Time	Saving Throw	Attack	Ritual	Verbal	Somatic	Material	Concentration	Bard	Cleric	Druid	Paladin	Ranger	Sorcerer	Warlock	Wizard	
Animate Dead	212	3	Necromancy	1 Minute				X	X	X			X							X
Aura of Vitality	216	3	Evocation	1 Action				X			X				X					
Beacon of Hope	217	3	Abjuration	1 Action				X	X		X		X							
Bestow Curse	218	3	Necromancy	1 Action	wisdom	touch		X	X		X	X	X							X
Blinding Smite	219	3	Evocation	1 Bonus Action	constitution	melee wpn attack		X			X				X					
Blink	219	3	Transmutation	1 Action				X	X								X			X
Call Lightning	220	3	Conjuration	1 Action	dexterity	within 120 feet		X	X		X			X						
Clairvoyance	222	3	Divination	10 Minutes				X	X	X	X	X	X				X			X
Conjure Animals	225	3	Conjuration	1 Action				X	X		X			X		X				
Conjure Barrage	225	3	Conjuration	1 Action				X	X	X						X				
Counterspell	228	3	Abjuration	Special					X								X	X	X	
Create Food and Water	229	3	Conjuration	1 Action				X	X				X		X					
Crusaders Mantle	230	3	Evocation	1 Action				X			X				X					
Daylight	230	3	Evocation	1 Action				X	X				X	X	X	X	X			
Dispell Magic	234	3	Abjuration	1 Action				X	X			X	X	X	X		X	X	X	
Elemental Weapon	237	3	Transmutation	1 Action				X	X		X				X					
Fear	239	3	Illusion	1 Action	wisdom	30 feet cone		X	X	X	X	X					X	X	X	
Feign Death	240	3	Necromancy	1 Action			X	X	X	X		X	X	X						X
Fireball	241	3	Evocation	1 Action	dexterity	within 150 feet		X	X	X							X			X
Fly	243	3	Transmutation	1 Action				X	X	X	X						X	X	X	
Gaseous Form	244	3	Transmutation	1 Action				X	X	X	X						X	X	X	
Glyph of Warding	245	3	Abjuration	1 Hour	intelligence	touch		X	X	X		X	X							X
Haste	250	3	Transmutation	1 Action				X	X	X	X						X			X
Hunger of Hadar	251	3	Conjuration	1 Action	(dext)			X	X	X	X							X		
Hypnotic Pattern	252	3	Illusion	1 Action	wisdom	within 120 feet			X	X	X	X					X	X	X	
Leomund's Tiny Hut	255	3	Evocation	1 Minute			X	X	X	X		X								X
Lightning Arrow	255	3	Transmutation	1 Bonus Action	dexterity			X	X		X					X				
Lightning Bolt	255	3	Evocation	1 Action	dexterity	100 foot line		X	X	X							X			X
Magic Circle	256	3	Abjuration	1 Minute				X	X	X			X		X			X	X	
Major Image	258	3	Illusion	1 Action	investigate	within 120 feet		X	X	X	X	X					X	X	X	
Mass Healing Word	258	3	Evocation	1 Bonus Action				X					X							
Meld into Stone	259	3	Transmutation	1 Action			X	X	X				X	X						
Nondetection	263	3	Abjuration	1 Action				X	X	X		X				X				X
Phantom Steed	265	3	Illusion	1 Minute			X	X	X											X
Plant Growth	266	3	Transmutation	Special				X	X			X		X		X				
Protection from Energy	270	3	Abjuration	1 Action				X	X		X		X	X		X	X			X
Remove Curse	271	3	Abjuration	1 Action				X	X				X		X					X
Revivify	272	3	Conjuration	1 Action				X	X	X			X		X					
Sending	274	3	Evocation	1 Action				X	X	X		X	X							X
Sleet Storm	276	3	Conjuration	1 Action	dexterity	within 150 feet		X	X	X	X			X			X			X
Slow	277	3	Transmutation	1 Action	wisdom	within 120 feet		X	X	X	X						X			X
Speak with Dead	277	3	Necromancy	1 Action				X	X	X		X	X							
Speak with Plants	277	3	Transmutation	1 Action				X	X			X		X		X				
Spirit Guardians	278	3	Conjuration	1 Action				X	X	X	X		X							
Stinking Cloud	278	3	Conjuration	1 Action	constitution	within 90 feet		X	X	X	X	X					X			X
Tongues	283	3	Divination	1 Action				X	X			X	X				X	X	X	
Vampiric Touch	285	3	Necromancy	1 Action		melee spell attack		X	X		X									X
Water Breathing	287	3	Transmutation	1 Action			X	X	X	X				X		X	X			X
Water Walk	287	3	Transmutation	1 Action			X	X	X	X			X	X		X	X			
Wind Wall	288	3	Evocation	1 Action	strength			X	X	X	X			X		X				

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Arcane Eye	214	4	Divination	1 Action				X	X	X	X									X
Aura of Life	216	4	Abjuration	1 Action				X			X				X					
Aura of Purity	216	4	Abjuration	1 Action				X			X				X					
Banishment	217	4	Abjuration	1 Action	charisma	within 60 feet		X	X	X	X		X		X		X	X	X	
Blight	219	4	Necromancy	1 Action	constitution	within 30 feet		X	X					X			X	X	X	
Compulsion	224	4	Enchantment	1 Action	wisdom	within 30 feet		X	X		X		X							
Confusion	224	4	Enchantment	1 Action	wisdom	within 90 feet		X	X	X	X		X		X		X			X
Conjure Minor Elementals	226	4	Conjuration	1 Minute				X	X		X				X					X
Conjure Woodland Beings	226	4	Conjuration	1 Action				X	X	X	X				X		X			
Control Water	227	4	Transmutation	1 Action				X	X	X	X		X		X					X
Death Ward	230	4	Abjuration	1 Action				X	X				X		X					
Dimension Door	233	4	Conjuration	1 Action				X				X					X	X	X	
Divination	234	4	Divination	1 Action			X	X	X	X			X							
Dominate Beast	234	4	Enchantment	1 Action	wisdom	within 60 feet		X	X		X			X			X			
Evard's Black Tentacles	238	4	Conjuration	1 Action	dexterity/str	within 90 feet		X	X	X	X									X
Fabricate	239	4	Transmutation	10 Minutes				X	X											X
Fire Shield	241	4	Evocation	1 Action				X	X	X										X
Freedom of Movement	244	4	Abjuration	1 Action				X	X	X		X	X	X		X				
Giant Insect	245	4	Transmutation	1 Action				X	X		X			X						
Grasping Vine	246	4	Conjuration	1 Bonus Action	dexterity	within 30 feet		X	X	X	X			X		X				
Greater Invisibility	246	4	Illusion	1 Action				X	X	X	X	X					X			X
Guardian of Faith	246	4	Conjuration	1 Action				X					X							
Hallucinatory Terrain	249	4	Illusion	10 Minutes	investigate	within 300 feet		X	X	X		X		X				X	X	
Ice Storm	252	4	Evocation	1 Action	dexterity	within 300 feet		X	X	X				X			X			X
Leomund's Secret Chest	254	4	Conjuration	1 Action				X	X	X										X
Locate Creature	256	4	Divination	1 Action				X	X	X	X	X	X	X	X	X				X
Mordenkainen's Faithful Hound	261	4	Conjuration	1 Action				X	X	X										X
Mordenkainen's Private Sanctum	262	4	Abjuration	10 Minutes				X	X	X										X
Otiluke's Resilient Sphere	264	4	Evocation	1 Action	dexterity	within 30 feet		X	X	X	X									X
Phantasmal Killer	265	4	Illusion	1 Action	wisdom	within 120 feet		X	X		X									X
Polymorph	266	4	Transmutation	1 Action	wisdom	within 60 feet		X	X	X	X	X		X			X			X
Staggering Smite	278	4	Evocation	1 Bonus Action	wisdom	self		X			X				X					
Stone Shape	278	4	Transmutation	1 Action				X	X	X			X	X						X
Stoneskin	278	4	Abjuration	1 Action				X	X	X	X			X		X	X			X
Wall of Fire	285	4	Evocation	1 Action	dexterity	within 120 feet		X	X	X	X			X			X			X

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Animate Objects	213	5	Transmutation	1 Action				X	X	X		X					X		X
Antilife Shell	213	5	Abjuration	1 Action				X	X	X				X					
Awaken	216	5	Transmutation	8 Hours				X	X	X		X		X					
Banishing Smite	216	5	Abjuration	1 Bonus Action				X		X					X				
Bigby's Hand	218	5	Evocation	1 Action				X	X	X	X								X
Circle of Power	221	5	Abjuration	1 Action				X		X					X				
Cloudkill	222	5	Conjuration	1 Action	constitution	within 120 feet		X	X	X							X		X
Commune	223	5	Divination	1 Minute			X	X	X	X			X						
Commune with Nature	224	5	Divination	1 Minute			X	X	X	X				X		X			
Cone of Cold	224	5	Evocation	1 Action	constitution	60 foot cone		X	X	X							X		X
Conjure Elemental	225	5	Conjuration	1 Minute				X	X	X	X			X					X
Conjure Volley	226	5	Conjuration	1 Action				X	X	X						X			
Contact Other Plane	226	5	Divination	1 Minute			X	X										X	X
Contagion	227	5	Necromancy	1 Action				X	X				X	X					
Creation	229	5	Illusion	1 Minute	constitution	melee spell attack		X	X	X							X		X
Destructive Smite (Assumed to be Dest. Wave)		5	Evocation	1 Action				X							X				
Destructive Wave	231	5	Evocation	1 Action	constitution	30 foot radius		X							X				
Dispell Evil and Good	233	5	Abjuration	1 Action				X	X	X	X		X		X				
Dominate Person	235	5	Enchantment	1 Action	wisdom	within 60 feet		X	X	X	X	X					X		X
Dream	236	5	Illusion	1 Minute				X	X	X		X						X	X
Flame Strike	242	5	Evocation	1 Action	dexterity	within 60 feet		X	X	X			X						
Geas	245	5	Enchantment	1 Minute	wisdom	within 60 feet		X				X	X	X	X				X
Greater Restoration	246	5	Abjuration	1 Action				X	X	X		X	X	X					
Hallow	249	5	Evocation	24 Hours				X	X	X			X						
Hold Monster	251	5	Enchantment	1 Action	wisdom	within 90 feet		X	X	X	X	X					X	X	X
Insect Plague	254	5	Conjuration	1 Action	constitution	within 300 feet		X	X	X	X		X	X			X		
Legend Lore	254	5	Divination	10 Minutes				X	X	X		X	X						X
Mass Cure Wounds	258	5	Conjuration	1 Action				X	X			X	X	X					
Mislead	260	5	Illusion	1 Action					X		X	X							X
Modify Memory	261	5	Enchantment	1 Action	wisdom	within 30 feet		X	X	X	X	X							X
Passwall	264	5	Transmutation	1 Action				X	X	X									X
Planar Binding	265	5	Abjuration	1 Hour	charisma	within 60 feet		X	X	X		X	X	X					X
Raise Dead	270	5	Necromancy	1 Hour				X	X	X		X	X		X				
Rary's Telepathic Bond	270	5	Divination	1 Action			X	X	X										X
Reincarnate	271	5	Transmutation	1 Hour				X	X	X				X					
Srying	273	5	Divination	10 Minutes	wisdom			X	X	X	X	X	X	X				X	X
Seeming	274	5	Illusion	1 Action	charisma	within 30 feet		X	X			X					X		X
Swift Quiver	279	5	Transmutation	1 Bonus Action				X	X	X	X					X			
Telekinesis	280	5	Transmutation	1 Action				X	X	X	X						X		X
Teleportation Circle	281	5	Conjuration	1 Minute				X	X			X					X		X
Tree Stride	283	5	Conjuration	1 Action				X	X	X				X		X			
Wall of Force	285	5	Evocation	1 Action				X	X	X	X								X
Wall of Stone	287	5	Evocation	1 Action				X	X	X	X			X			X		X

Spell Name	Page in PHB	Level	School	Casting Time	Saving Throw	Attack	Ritual	Verbal	Somatic	Material	Concentration	Bard	Cleric	Druid	Paladin	Ranger	Sorcerer	Warlock	Wizard
Arcane Gate	214	6	Conjuration	1 Action				X	X		X						X	X	X
Blade Barrier	218	6	Evocation	1 Action	dexterity	within 90 feet		X	X		X		X						
Chain Lightning	221	6	Evocation	1 Action	dexterity	within 150 feet		X	X	X							X		X
Circle of Death	221	6	Necromancy	1 Action	constitution	within 150 feet		X	X	X							X	X	X
Conjure Fey	226	6	Conjuration	1 Minute				X	X		X			X				X	
Contingency	227	6	Evocation	10 Minutes				X	X	X									X
Create Undead	229	6	Necromancy	1 Minute				X	X	X			X					X	X
Disintegrate	233	6	Transmutation	1 Action	dexterity	within 60 feet		X	X	X							X		X
Drawmij's Instant Summons	235	6	Conjuration	1 Minute			X	X	X	X									X
Eyebite	238	6	Necromancy	1 Action	wisdom	within 50 feet		X	X	X	X	X					X	X	X
Find the Path	240	6	Divination	1 Minute				X	X	X	X	X	X	X					
Flesh to Stone	243	6	Transmutation	1 Action	constitution	within 60 feet		X	X	X	X							X	X
Forbiddance	243	6	Abjuration	10 Minutes			X	X	X	X			X						
Globe of Invulnerability	245	6	Abjuration	1 Action				X	X	X	X						X		X
Guards and Wards	248	6	Abjuration	10 Minutes				X	X	X		X							X
Harm	249	6	Necromancy	1 Action	constitution	within 60 feet		X	X				X						
Heal	250	6	Evocation	1 Action				X	X				X	X					
Heroes' Feast	251	6	Conjuration	10 Minutes				X	X	X			X	X					
Magic Jar	257	6	Necromancy	1 Minute				X	X	X									X
Mass Suggestion	258	6	Enchantment	1 Action	wisdom	within 60 feet		X	X	X		X					X	X	X
Move Earth	263	6	Transmutation	1 Action				X	X	X	X			X			X		X
Otiluke's Freezing Sphere	263	6	Evocation	1 Action				X	X	X									X
Otto's Irresistible Dance	264	6	Enchantment	1 Action	(wisdom)	within 30 feet		X			X	X							X
Planar Ally	265	6	Conjuration	10 Minutes				X	X				X						
Programmed Illusion	269	6	Illusion	1 Action				X	X	X		X							X
Sunbeam	279	6	Evocation	1 Action	constitution	60 foot line		X	X	X	X			X			X		X
Transport via Plants	283	6	Conjuration	1 Action				X	X					X					
True Seeing	284	6	Divination	1 Action				X	X	X		X	X				X	X	X
Wall of Ice	285	6	Evocation	1 Action	dexterity	120 feet		X	X	X	X								X
Wall of Thorns	287	6	Conjuration	1 Action	dexterity	120 feet		X	X	X	X			X					
Wind Walk	288	6	Transmutation	1 Minute				X	X	X				X					
Word of Recall	289	6	Conjuration	1 Action				X					X						

Spell Name	Page in PHB	Level	School	Casting Time	Saving Throw	Attack	Ritual	Verbal	Somatic	Material	Concentration	Bard	Cleric	Druid	Paladin	Ranger	Sorcerer	Warlock	Wizard
Conjure Celestial	225	7	Conjuration	1 Minute				X	X		X		X						
Delayed Blast Fireball	230	7	Evocation	1 Action	dexterity	within 150 feet		X	X	X	X						X		X
Divine Word	234	7	Evocation	1 Bonus Action	charisma	within 30 feet		X					X						
Etherealness	238	7	Transmutation	1 Action				X	X			X	X				X	X	X
Finger of Death	241	7	Necromancy	1 Action	constitution	within 60 feet		X	X								X	X	X
Fire Storm	241	7	Evocation	1 Action	dexterity	within 150 feet		X	X				X	X			X		
Forcecage	243	7	Evocation	1 Action				X	X	X		X						X	X
Mirage Arcane	260	7	Illusion	10 Minutes				X	X			X		X					X
Mordenkainen's Magnificent Mansion	261	7	Conjuration	1 Minute				X	X	X		X							X
Mordenkainen's Sword	262	7	Evocation	1 Action				X	X	X	X	X							X
Plane Shift	266	7	Conjuration	1 Action				X	X	X			X	X			X	X	X
Prismatic Spray	267	7	Evocation	1 Action	dexterity	60 foot cone		X	X								X		X
Project Image	270	7	Illusion	1 Action	investigate	500 miles		X	X	X	X	X							X
Regenerate	271	7	Transmutation	1 Minute				X	X	X		X	X	X					
Resurrection	272	7	Necromancy	1 Hour				X	X	X		X	X						
Reverse Gravity	272	7	Transmutation	1 Action	dexterity	within 100 feet		X	X	X	X			X			X		X
Sequester	274	7	Transmutation	1 Action				X	X	X									X
Simulacrum	276	7	Illusion	12 Hours				X	X	X									X
Symbol	280	7	Abjuration	1 Minute				X	X	X		X	X						X
Teleport	281	7	Conjuration	1 Action				X				X					X		X

Spell Name	Page in PHB	Level	School	Casting Time	Saving Throw	Attack	Ritual	Verbal	Somatic	Material	Concentration	Bard	Cleric	Druid	Paladin	Ranger	Sorcerer	Warlock	Wizard
Animal Shapes	212	8	Transmutation	1 Action				X	X		X			X					
Antimagic Field	213	8	Abjuration	1 Action				X	X	X	X		X						X
Antipathy/Sympathy	214	8	Enchantment	1 Hour	wisdom	within 60 feet		X	X	X				X					X
Clone	222	8	Necromancy	1 Hour				X	X	X									X
Control Weather	228	8	Transmutation	10 Minutes				X	X	X	X		X	X					X
Demiplane	231	8	Conjuration	1 Action					X									X	X
Dominate Monster	235	8	Enchantment	1 Action	wisdom	within 60 feet		X	X		X	X					X	X	X
Earthquake	236	8	Evocation	1 Action	constitution	within 500 feet		X	X	X	X		X	X			X		
Feeble Mind	239	8	Enchantment	1 Action	intelligence	within 150 feet		X	X	X		X		X				X	X
Glibness	245	8	Transmutation	1 Action				X				X							X
Holy Aura	251	8	Abjuration	1 Action	constitution			X	X	X	X		X						
Incendiary Cloud	253	8	Conjuration	1 Action	dexterity	within 150 feet		X	X		X						X		X
Maze	258	8	Conjuration	1 Action	intelligence	within 60 feet		X	X		X								X
Mind Blank	259	8	Abjuration	1 Action				X	X			X							X
Power Word Stun	267	8	Enchantment	1 Action	constitution	within 60 feet		X				X					X	X	X
Sunburst	279	8	Evocation	1 Action	constitution	within 150 feet		X	X	X				X			X		X
Telepathy	281	8	Evocation	1 Action				X	X	X									X
Trap the Soul	<i>see Below</i>	8	Conjuration	1 Action				X	X	X									X
Tsunami	284	8	Conjuration	1 Minute	strength			X	X		X			X					

Spell Name	Page in PHB	Level	School	Casting Time	Saving Throw	Attack	Ritual	Verbal	Somatic	Material	Concentration	Bard	Cleric	Druid	Paladin	Ranger	Sorcerer	Warlock	Wizard
Astral Projection	215	9	Necromancy	1 Hour				X	X	X			X					X	X
Foresight	244	9	Divination	1 Minute				X	X	X		X		X				X	X
Gate	244	9	Conjuration	1 Action				X	X	X	X		X				X		X
Imprisonment	252	9	Abjuration	1 Minute	wisdom	within 30 feet		X	X	X								X	X
Mass Heal	258	9	Conjuration	1 Action				X	X				X						
Meteor Swarm	259	9	Evocation	1 Action	dexterity	within 1 mile		X	X								X		X
Power Word Heal	266	9	Evocation	1 Action				X	X			X							
Power Word Kill	266	9	Enchantment	1 Action	less 100 hp	within 60 feet		X				X					X	X	X
Prismatic Wall	267	9	Abjuration	1 Action	constitution	within 60 feet		X	X										X
Shapechange	274	9	Transmutation	1 Action				X	X	X	X			X					X
Storm of Vengeance	279	9	Conjuration	1 Action	constitution	sight		X	X		X			X					
Time Stop	283	9	Transmutation	1 Action				X									X		X
True Polymorph	283	9	Transmutation	1 Action	wisdom	within 30 feet		X	X	X	X	X						X	X
True Resurrection	284	9	Necromancy	1 Hour				X	X	X			X	X					
Weird	288	9	Illusion	1 Action	wisdom	within 120 feet		X	X		X								X
Wish	288	9	Conjuration	1 Action				X									X		X

Trap the Soul

8th-level conjuration

Casting Time: 1 action

Range: 50 feet

Duration: Permanent

Choose a creature within range that you can see. The target must make a Wisdom saving throw. On a failed save, you force the target's soul into a gemstone. While its soul is so trapped, the target's body and all the equipment it is carrying cease to exist. The gem holds the target indefinitely or until the gem is broken, at which time the target's body reforms in an unoccupied space nearest to the gem and in the same state as when this spell was cast on it, with all the equipment it was carrying when it was trapped. You, and you alone, can communicate telepathically with the trapped soul. Other creatures that inspect the gemstone see a tiny figure inside it. If you speak the target's true name when you cast the spell, the target has disadvantage on the saving throw.

Requirement: You must provide a gemstone worth at least 1,000 gp for each Hit Die of the creature you would trap.